#### Town of Hilton Head Island

# **Accommodations Tax Advisory Committee**

Thursday, October 13, 2022 – 9:00 a.m. Benjamin M. Racusin Council Chambers

### **A**GENDA

The Accommodations Tax Advisory Committee meeting will be held in person at Town Hall in the Benjamin M. Racusin Council Chambers.

- 1. Call to Order
- 2. FOIA Compliance Public notification of this meeting has been published, posted, and distributed in compliance with the South Carolina Freedom of Information Act and the requirements of the Town of Hilton Head Island.
- 3. Roll Call
- 4. Approval of Agenda
- 5. Approval of Minutes- None
- **6. Appearance by Citizens-** Citizens who wish to address the Committee may do so by contacting the Committee Secretary at 843.341.4646, no later than 4:30 p.m., Wednesday October 12, 2022. Citizens may also submit written comments via the <a href="Town's Open Town Hall Portal">Town's Open Town Hall Portal</a>. The portal will close at 4:30 p.m. on Wednesday October 12, 2022. Comments submitted through the portal will be provided to the Accommodations Tax Advisory Committee and made part of the official record.
- 7. Unfinished Business-None
- 8. New Business
  - a. Hearing of Applicants

	Thursday October 13, 2022
TIME	APPLICANT
9:10-9:40	Hilton Head Island-Bluffton Chamber of Commerce
9:40-10:00	Hilton Head Concours d'Elegance
10:00-10:20	Long Cove Club
10:20-10:40	World Affairs Council of HHI
10:40-11:00	BREAK

11:00-11:20	Lowcountry Gullah
11:20-11:40	Mitchelville Preservation Project
11:40-12:00	The Sandbox
12:00-12:20	Lean Ensemble Theater
12:20-1:20	LUNCH
1:20-1:40	Hilton Head Island St. Patrick's Day Parade
1:40-2:00	Gullah Museum of HHI
2:00-2:20	The Heritage Library Foundation
2:20-2:30	BREAK
2:30-2:50	The Outside Foundation
2:50-3:10	Hilton Head Island Bridge Assoc.
3:10-3:30	Hilton Head Island Airport
3:30-3:50	
3:50-4:10	
4:10-4:30	

## 9. Chairman's Report

#### 10. Adjournment

Please note that a quorum of Town Council may result if four (4) or more of their members attend this meeting